



BOYS TOURNAMENT RULES

GENERAL REQUIREMENTS: All participants must complete the online player waiver prior to playing and be legally equipped and uniformed according to USA Lacrosse/NFHS/NCAA Guidelines.

SPORTSMANSHIP AND SAFETY: ZERO TOLERANCE for alcohol, drugs, discrimination, or inappropriate behavior by players, coaches, or fans. Referees and Tournament Directors may end play at any point.

GAME FORMAT: Four, **(10) Minute** running quarters with **(1) Minute** between quarters and **(3) Minute Halftime**. There is no playoff bracket; all games can end in a tie.

TIMEOUTS: Each team is awarded **ONE, (30) Second Timeout per game**. Official time in the 4th quarter will be kept at the field, and the clock will stop for all timeouts.

PENALTIES: Penalty clock stops during injuries, timeouts, end of period, and subsequent penalty assessments. Technical fouls are **(30) Seconds** and Personal Fouls range from **(1-3) Minutes** depending on severity.

COUNTS: Once possession is gained, the possessing team has **(20) Seconds** to advance the ball beyond the midline. After the **(20) Second** count expires, the team must be in their offensive half where the Over-and-Back rule will be enforced. ***NO get-it-in, keep-it-in during the final (2) Minutes.***

MERCY RULE: The trailing team may be awarded the ball after a goal if they are trailing by **(7)** or more goals. All periods start with a faceoff, unless possession is awarded during a penalty.

OFFICIAL SCORE: Is kept by Field Coordinators who certify both coaches and officials' post-game. Once scores are certified and reported, they may not be challenged. If a dispute arises about the final score of a game, the coach should immediately bring the concern to the Tournament Director for resolution. Tournament Directors will only communicate with Club Directors and Head Coaches.

PLAYER EJECTIONS FOR ALTERCATIONS: Any player who leaves the sideline to engage in an on-field altercation, or who runs from the opposite end of the field across the midfield line to join an altercation, will be automatically ejected from the current game and suspended from the following game. The player may also be removed from the event at the discretion of the Tournament Director. Offending teams may be forced to forfeit games based on the severity of the incident.

EJECTION AND EXPULSION PROTOCOL: Any player, coach, or fan ejected from a game will be prohibited from participating in or attending their team's next game. A second ejection will result in disqualification from the remainder of the event.

- **EJECTIONS** are determined by game officials or the Tournament Director.
- **EXPULSIONS** are enforced by the Tournament Director.